

Connor Kindall

Aspiring programmer and game developer

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EDUCATION

Boise State University — *Games Interactive Media and Mobile Technology*

Graduating Spring 2025

Current Vice President of Game Dev & Design Club at Boise State

PROJECTS

Chase The Moon — *VR roguelike made in Unity*

- Developed a roguelike game in Unity, focusing on character design, animation, programming, and level design.
- Transitioned the original VR concept into a 3rd-person experience for a senior capstone project.
- Researched roguelike mechanics (procedural generation, permadeath, progression) to improve gameplay design.

Entangled — *Mobile Interactive Comic made in Unity for iOS*

- Collaborated with a team of four to simplify the complex concept of quantum entanglement through interactive storytelling.
- Designed and programmed comic-style interactions in Unity, enabling users to explore quantum physics in a fun, accessible way.
- Gained early group project experience in scope management, user experience design, and iterative development.

The Talking Stick — *multiplayer horror game made in Unreal Engine*

- Contributed to design and development of an atmospheric

SKILLS

- Game Design
- C++ & Blueprints (Unreal)
- C# (Unity)
- Adobe Suite
- HTML
- CSS
- JavaScript
- Swift
- MySQL
- Node.js
- AWS

horror game where team communication is limited to in-game tools.

- Implemented puzzle mechanics and user feedback systems to enhance cooperative gameplay under restricted communication.
- Inspired by games like *Lethal Company*, introducing unique mic-muting challenges to increase tension and immersion.

Web Dev

- Production of Alexa skill implementing custom intents and dynamic slot values
- Use of MySQL for data site on map data from Sea of Thieves
- Variety of personal websites including my portfolio

Jobs

Walmart Health and Wellness, Meridian ID — *Certified Pharmacy Technician*

October 2020 - PRESENT

- Manage patient profiles, transcribe prescriptions, and oversee inventory to maintain accurate records and efficient workflow.
- Administer vaccines and counsel patients in adherence with healthcare protocols.
- Collaborate with pharmacists and team members under high-volume, high-stress conditions, ensuring compliance with evolving regulations.
- Provide customer service, balancing patient needs with operational demands in a fast-paced environment.